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# IMPROVED METAHEURISTIC APPROACH TO SKEW REINFORCEMENT OPTIMIZATION IN CONCRETE SHELLS

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# Outlines

- Optimization and structural design
- Problem presentation
- Method description
- Real case analysis and computational results
- Conclusions and future developments

# Structural design issues

Many decisions to be taken during the design phase

- Deck shape
- Reinforcement
- Pier shape

Many constraints to be satisfied

- Safety standard
- Physical constraints
- Loading constraints

# Relation between structural design and optimization

- Designers make decisions in order to provide solutions which respect all the problem constraints

but, is the solution found a good solution?

could we do something better?

could we save money, materials, exc..?

could we reduce impact ?

**We need to use optimization to answer all these questions!!**

# How to formulate an optimization problem ?

- Variables definition
- Solutions representation
- Solutions space definition (values which variables can assume)
- Objective function (goal)
- Solutions quality measure criteria
- Constraints expletation
- Distinction between compulsory and optional constraints

If constraints and objective function are linear and  
the number of variables is not too large



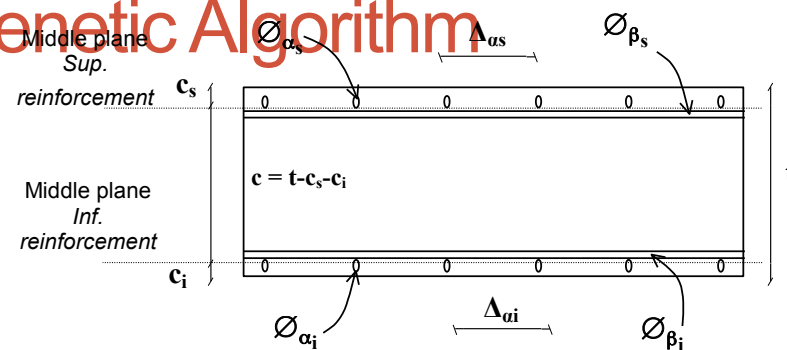
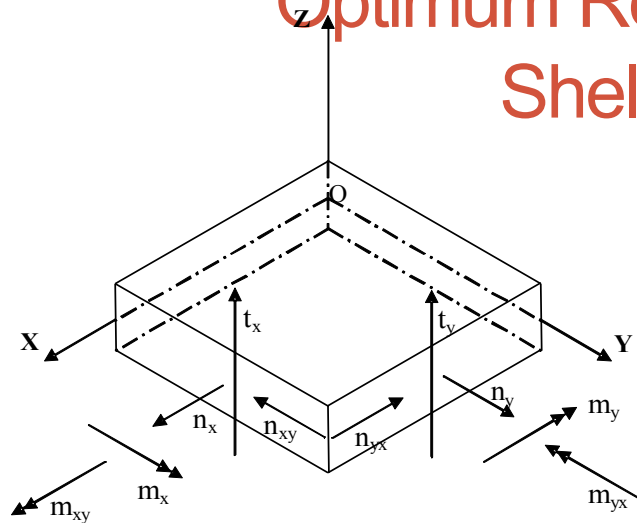
**The optimization model can be solved by  
means of commercial solvers**

otherwise



**Solvers are not suitable  
Heuristics algorithms are needed**

# Optimum Reinforcement Design of Concrete Shell Elements by means of a Genetic Algorithm



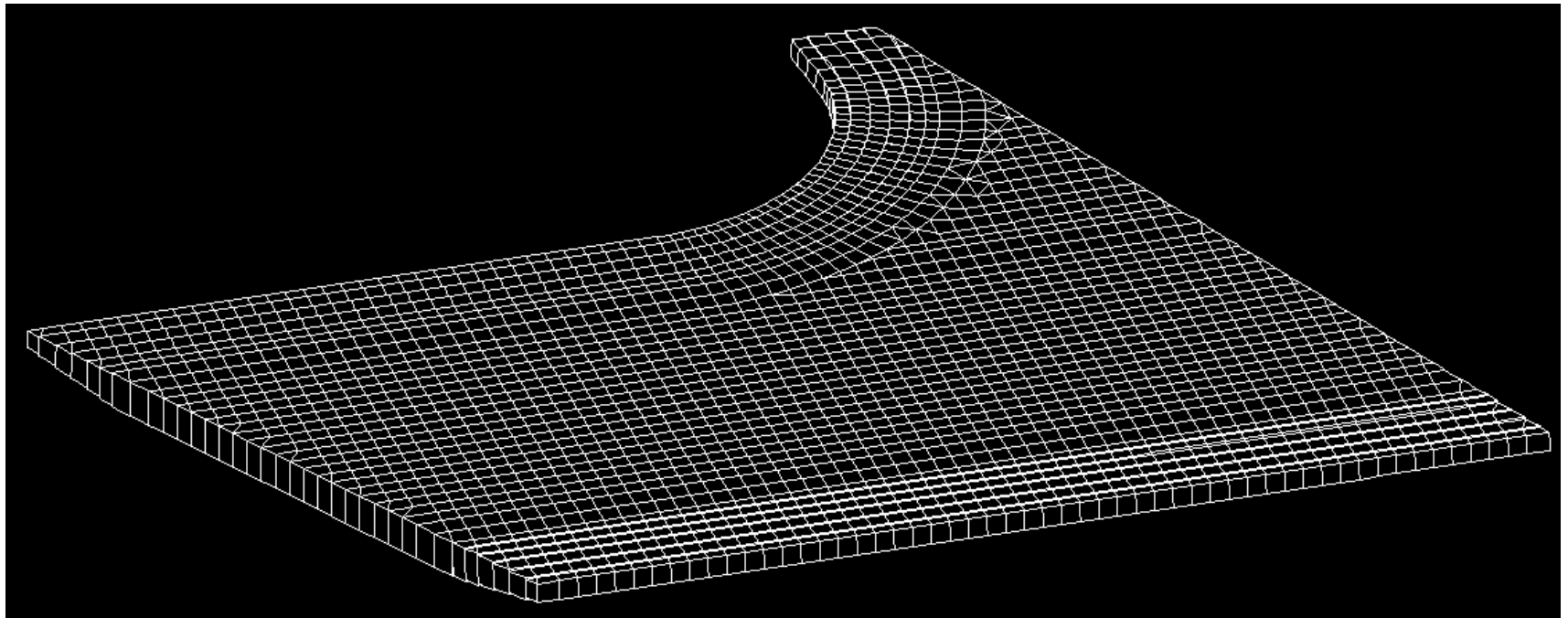
Internal actions:

$N_x$   $N_y$  and  $N_{xy}$  from the plate

$M_x$   $M_y$  and  $M_{xy}$  from the slab

$T_x$  and  $T_y$  plane shear components

## 3D mesh view (Shell Elements)





Structural behavior may be complex even if  
for simple structures



F.E.M Analysis



Design by means of finite elements (2D/3D)  
in cracked concrete and plastified  
reinforcement

# Solution representation and objective function

Solution can be represented as an array

$$[\xi_s, \xi_i, \theta_s, \theta_i, \theta]$$

For each combination of values we can obtain a global  
reinforcement value:  $A_{skr}$

Solution quality can be measured as  $A_{max} - A_{skr}$

Goal is to minimize  $A_{skr}$

## Problem Definition: variables

- layers thickness  $\xi_s$  and  $\xi_i$
- angles  $\theta_s, \theta_i$  inclination of concrete compression field in each layer
- angle  $\theta$  inclination of concrete compression field in internal layer

All these variables can assume real values

There are physical constraints which must be respected

## Problem Definition: constraints

- Maximum and minimum reinforcement range:  $A_{\min} < A_{\text{skr}} < A_{\max}$
- Layer thickness domain:
- Angle domain:  $2c_r \leq \xi_r \leq Ht \quad (r = s, i)$
- Global thickness amount:  $0 \leq \theta_r \leq \pi \quad (r = s, i)$
- Angle domain:  $\xi_s + \xi_i \leq Ht$
- Mechanical model constraints

Objective function: minimize the total reinforcement required to satisfy all the constraints

# Problem solution

- The model is not linear and not convex due to the mechanical constraints
- Exact methods are not suitable
- Heuristics are required!

# What are heuristic algorithms ?

- Algorithm to found feasible solutions and to improve it
- The goal is to find a good solution, not the optimal one, and even if we found it we cannot prove its optimality
- Fast and suitable even for large complex problems
- Can address non linear constraints and objective functions and multi-objective functions

**A powerful tool for solving real problems**

# Optimization under uncertain loading conditions I

- What happens if we don't know a priori the internal actions working on the shell element?
- We analyze the worst cases: octuples in which an action is minimum or maximum
- We should analyze the possible combinations of internal actions and use the minimum reinforcement required to satisfy all the combinations
- But how can we find it?

# Optimization under uncertain loading conditions II

Keeping the highest value required by a combination in each direction

Not so smart!

Can we do something better?

LOAD CASE		$A_{sas}$	$A_{s\beta s}$	$A_{sai}$	$A_{s\beta i}$	$\frac{A_{sw} \cdot t}{s}$	$A_{sTOT}$
		[cm <sup>2</sup> /m]	[cm <sup>2</sup> /m]	[cm <sup>2</sup> /m]	[cm <sup>2</sup> /m]	[cm <sup>2</sup> /m]	[cm <sup>2</sup> /m]
1	N <sub>22</sub> max	70.57	15.00	69.28	15.00	14.28	187.70
2	N <sub>33</sub> max	15.00	37.06	15.00	18.55	0.01	85.63
3	N <sub>23</sub> max	15.00	25.71	15.00	20.21	12.08	91.03
4	M <sub>22</sub> max	49.51	15.00	76.45	15.00	13.16	172.41
5	M <sub>33</sub> max	68.09	15.11	65.47	15.00	13.71	180.80
6	M <sub>23</sub> max	15.00	35.29	15.00	15.97	0.01	81.26
7	V <sub>12</sub> max	15.37	24.73	15.00	15.00	8.43	80.64
8	V <sub>13</sub> max	16.18	29.21	15.00	25.29	13.70	102.81
9	N <sub>22</sub> min	15.00	37.06	15.00	18.55	0.01	85.63
10	N <sub>33</sub> min	70.57	15.00	69.28	15.00	14.28	187.70
11	N <sub>23</sub> min	46.38	15.00	70.45	15.00	0.01	146.85
12	M <sub>22</sub> min	15.00	25.61	15.00	18.69	0.01	74.31
13	M <sub>33</sub> min	15.00	37.10	15.00	15.00	0.01	82.12
14	M <sub>23</sub> min	70.46	15.00	69.23	15.00	14.10	187.30
15	V <sub>12</sub> min	44.46	15.00	68.05	15.00	0.01	142.52
16	V <sub>13</sub> min	52.26	15.00	76.66	15.00	14.22	176.70
SOLUTION		70.57	37.10	76.66	25.29	14.28	227.48



# A new optimization problem

- New objective function

$$ATOT = \sum_{j=1}^5 (\max_i (A_{ij}))$$

$$ATOT = \sum_{j=1}^5 A_{l^j j}$$

where  $l^j$  is the leader case for the  $j^{th}$  component of the reinforcement.

# A heuristic framework I

- We focus our attention only on a direction at a time
- We analyze the leading combination
- We try to minimize the reinforcement required in the given direction avoiding the reinforcement required in the other directions, for the global problem, to grow up
- We try to avoid the leading combination to become leading for other directions

# A heuristic framework II

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**Algorithm 1 A heuristic framework (HEUR) for SRD2D under multiple loading conditions**

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create an initial solution in which

$$Z_j = \max_i A_{ij} \quad \forall j \in [1, 5]$$

find the leading case  $l_j$  such that

$$l_j = i \rightarrow Z_j = A_{ij} \quad \forall j \in [1, 5]$$

compute the objective function of the initial solution  $A_{TOT}^{INIT} = \sum_{j=1}^5 Z_j$

set the best solution objective function  $A_{TOT}^{BEST} = A_{TOT}^{INIT}$

**repeat**

**for**  $1 \leq j \leq 5$  **do**

    run GA on case  $l_j$  minimizing  $A_{ij} + \delta \sum_{k=1}^5 (\max(A_{ik}^{new} - Z_k; 0))$

    update the value of  $Z_k$  for each  $k$

    calculate the new  $l_k$  for each  $k$

    compute the value of the new objective function  $A_{TOT}^{NEW} = \sum_{k=1}^5 Z_k$

**if**  $A_{TOT}^{NEW} \leq A_{TOT}^{BEST}$  **then**

$$A_{TOT}^{NEW} = A_{TOT}^{BEST}$$

    update the values of  $A_{l^j k}$  for each  $k$

**end if**

**end for**

**until** maximum number of generations,  $N_{ITER}$ , is reached or no improvements has been found since last iteration

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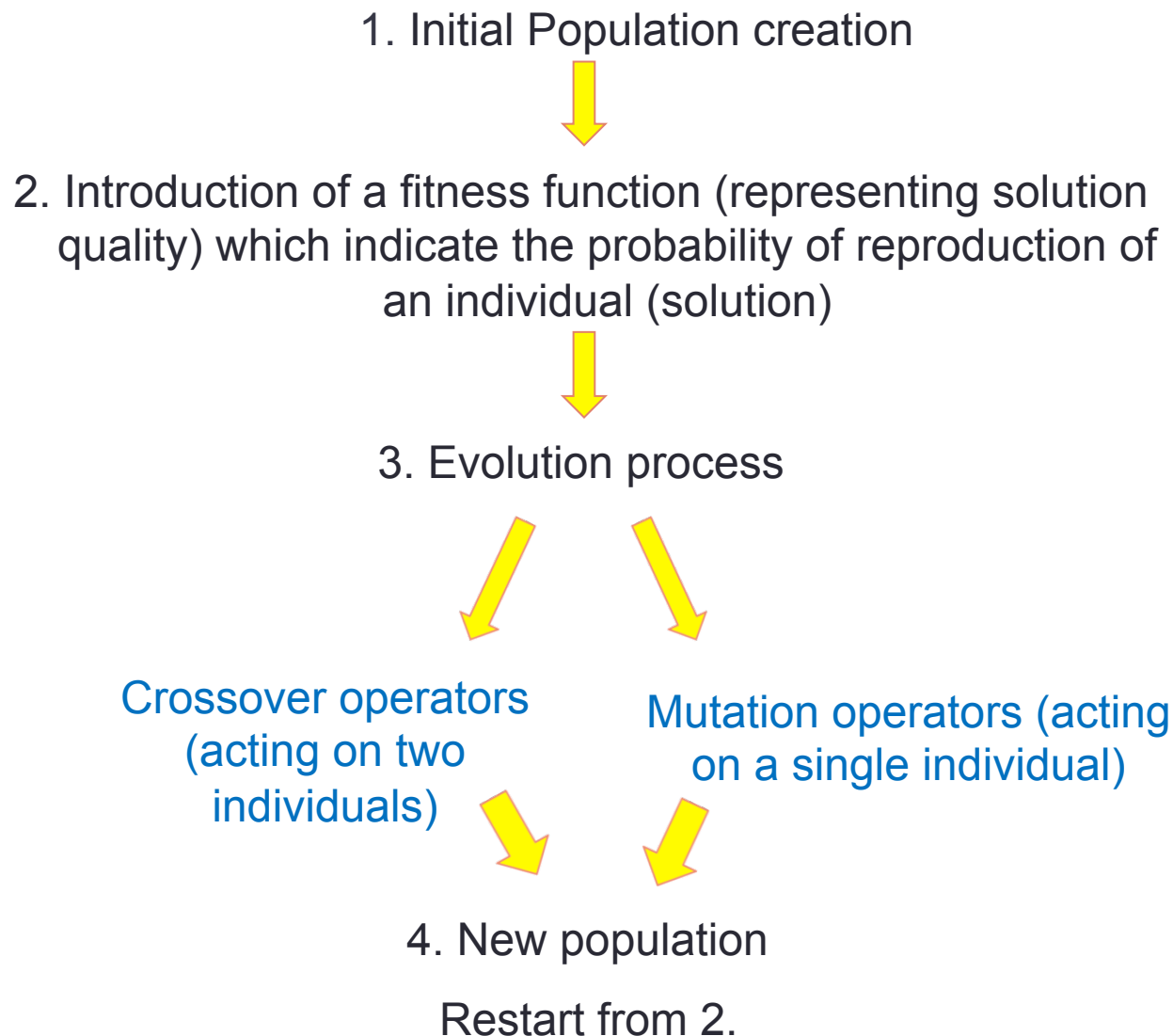
# Solving the subproblems

- If we analyze a given combination of internal actions
- We can solve it with an «ad hoc» heuristics
- We choose a genetic algorithm

# Genetic Algorithms (GAs) quick overview

- Based on DNA structure
- Solutions encoding
- Initial population composed by N individuals
- Each individual has a reproduction probability based on its fitness (quality measure function)
- New individuals can be generated by the union of two or more individuals (may results to be very different from the parents-diversification) or by mutation of a single individual (it may results similar to the parent-intensification)
- Population can be completely regenerated at each iteration (enhanced diversification but possible loss of good information) or just a percentage of the individuals can be replaced (avoiding loss of good information but there is a risk of early convergence)

# How GA works?



# Genetic algorithm description: Initial Population

- Initial population should be heterogeneous but should contain good solutions
- Due to the nature of the problem there are some values of variables which yield to bad solutions whichever values take the other variables
  1. We create 5 sets of N solutions each in which only one variable changes and the others are kept constant
  2. We keep only good solutions ( $< 1.5 \times \text{best}$ )
  3. We create initial population of size R combining one solution for each set

# Reproduction probability

The probability for an individual  $i$  to be chosen for reproduction is given by:

$$f(X_i) = \frac{z_i}{\sum_{i=1}^R z_i}$$

being

$$z_i = \frac{1}{A_{SKRi}}$$



# Population Evolution

- $N_{\text{iter}}$  generations are created
- At each generation population is fully replaced
- At each step of the replacement an individual is randomly selected with the roulette wheel method
- If the chosen individual  $i$  has a  $f(X_i)$  over the average ( $1/R$ )

good solution  $\longrightarrow$  information to be preserved

we apply mutation

Otherwise we have a bad solution, we need to destroy and reconstruct the solution

- We draw another individual and apply crossover

## Mutation operator

- Apply a small mutation (perturbation) on each variable
- $P = [p_1 \ p_2 \ p_3 \ p_4 \ p_5]$  generate  $Q = [q_1 \ q_2 \ q_3 \ q_4 \ q_5]$
- $q_i$  is randomly draw, in the interval  $[a_i, b_i]$

$$a_i = \max(c_i, p_i - \lambda_i) \quad b_i = \min(p_i + \lambda_i, d_i)$$

# Crossover operator

- $P = [p_1 \ p_2 \ p_3 \ p_4 \ p_5]$  and  $Q = [q_1 \ q_2 \ q_3 \ q_4 \ q_5]$  generate a new individual

$$S = [s_1 \ s_2 \ s_3 \ s_4 \ s_5]$$

- A crossover point  $k$  is randomly draw (variables values before  $k$  are taken from  $P$  the others from  $Q$ )
- Example  $k=3$   $S=[p1,p2,q3,q4,q5]$

Crossover shakes elements from both parents  
Attempt to combine good elements in order to create a  
“better” individual

# Computational results

- Five cases
- Different values of delta

$\delta$ /instance	1	2	3	4	5
0	22.75	27.19	24.79	38.28	17.96
0.1	22.74	27.19	24.55	38.06	17.71
1	22.52	26.77	24.09	37.27	17.71
10	22.36	25.73	24.61	37.28	17.71
100	22.56	25.90	24.56	37.40	17.71
1000	22.39	25.69	24.55	37.43	17.71
Initial sol	22.75	27.19	24.79	38.28	17.96
improvement	<b>1.69%</b>	<b>5.50%</b>	<b>2.85%</b>	<b>2.64%</b>	<b>1.38%</b>

# Conclusions I

- Optimization is a useful and necessary tool in structural design especially in problem in which
  - There are different feasible solutions
  - We need to respect constraints but we also have to take into account solution quality
- Genetic algorithms fit well with this kind of problem
- Using optimization we can strongly reduce reinforcement with a huge save of materials and money and without losing safety

# Conclusions II

- If we are working under uncertain loading conditions (as it often happens) we can use the above presented heuristic framework to further improve the solution

# Future developments

- Three dimensional elements
- Metaheuristics approach
  - Variable Neighborhood Search
  - Memetic algorithms
  - ...
- Closed Form for the single case optimization to be included as a black box in the heuristic framework



Thank you for the kind  
attention